

# CHAPTER 6

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Sections 6.1 & 6.2

# SECTION 6.1

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## Directed Graphs

# Directed Graphs

- Consider an unweighted, directed graph with no parallel arcs and  $n$  nodes.
  - Adjacency matrix will be an  $n \times n$  matrix.
  - The matrix will be a Boolean matrix.
  - There is a one-to-one correspondence between a directed graph with  $n$  nodes and no parallel arcs, and an  $n \times n$  Boolean matrix.
    - Given one, the other can be constructed.

# Binary Relations

- There is also a one-to-one correspondence between binary relations on  $n$ -element sets and directed graphs with  $n$  nodes and no parallel arcs.
- Given a directed graph,
  - If there is an arc from node  $n_i$  to node  $n_j$ , then  $(n_i, n_j)$  is a member of the corresponding **adjacency relation**.
- Example 1
  - Consider the directed graph of Figure 6.1.
  - What is the adjacency relation that corresponds to the graph?

# Example 2

- Example 2
  - For the set  $N = \{1, 2, 3, 4\}$  and the binary relation  $\{(1,4), (2,3), (2,4), (4,1)\}$  on  $N$
  - Draw the associated directed graph.

# Binary relations

- All 3 sets are equivalent.
  - Binary relations on  $n$ -element sets
  - Directed graphs with  $n$  nodes and no parallel arcs
  - $n \times n$  Boolean matrices
- An item from any of the 3 sets has corresponding representations in the other 2 sets.

# Reachability

- It is often useful to be able to test a node for reachability.
- Examples
  - Data flow diagram: if a node is unreachable, it cannot affect the software system, and can be eliminated.
  - In a transportation system (such as roads or airline routes), you don't want a node (an airport or city) to be unreachable.

# Reachability

- Recall the definition for a reachable node
  - In a directed graph, node  $n_j$  is reachable from node  $n_i$  if there is a path from  $n_i$  to  $n_j$ .
- Consider the Boolean matrix for the graph in Figure 6.1
  - 1 in position  $i,j$  indicates a path of length 1 exists from node  $n_i$  to node  $n_j$ .
  - Now calculate  $\mathbf{A}^{(2)} = \mathbf{A} \times \mathbf{A}$



# Reachability Matrix

- For an  $n \times n$  matrix  $A$ 
  - The **reachability matrix**  $R$  is the Boolean sum of  $A, A^{(2)}, A^{(3)}, \dots, A^{(n)}$
- Example 5
  - Let  $G$  be the directed graph in Figure 6.3
  - What is the adjacency matrix  $A$  for  $G$ ?
  - What is the adjacency relation  $\rho$  for  $G$ ?
  - What is the reachability matrix  $R$  for  $G$ ?

# Reachability

- The work done in calculating  $\mathbf{R}$  is order  $n^4$ .
- Warshall's Algorithm
  - A more efficient method for computing the reachability matrix of a graph (or the transitive closure of a relation)
  - Warshall's Algorithm is order  $n^3$

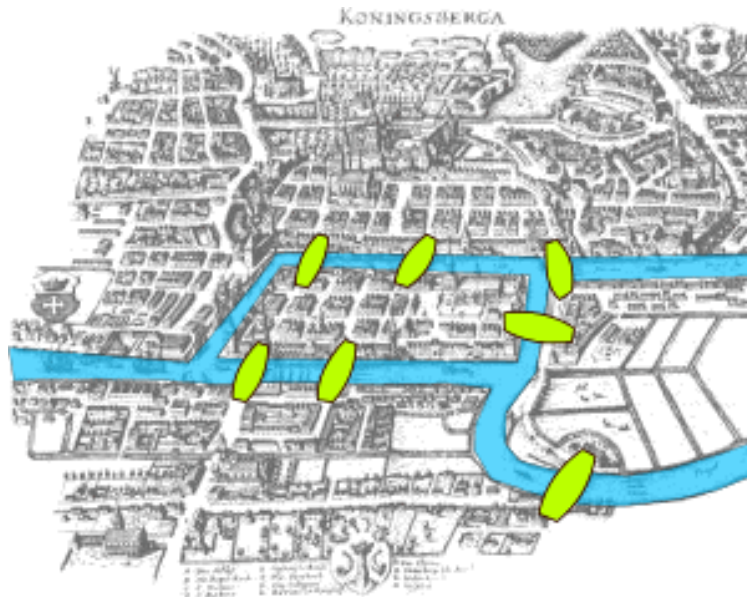
# SECTION 6.2

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Euler Path and Hamiltonian Circuit

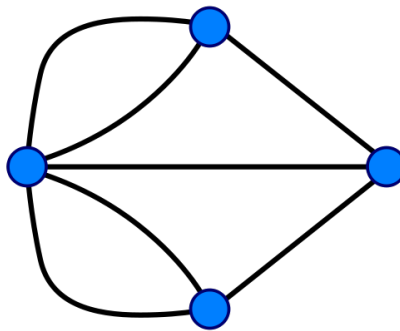
# Euler Path Problem

- Bridges of Königsberg (18<sup>th</sup> century)
  - Can you walk through the city crossing each bridge only once?



# Euler Path Problem

- Euler solved the general problem mathematically, laying the foundations of graph theory
- More general problem
  - Does an **Euler path** exist in a given graph?
  - **Euler path** in a graph  $G$  is a path that uses each arc of  $G$  exactly once.



# Existence of an Euler Path

- Depends on degree of its nodes
  - A node is even if its degree is even
  - A node is odd if its degree is odd
  - Theorem: The number of odd nodes in any graph is even (Any graph has an even number of nodes with odd degree).
- Euler Path exists in a connected graph iff:
  - either there are no odd nodes
    - Path can begin at any node and will end there
  - or there are 2 odd nodes
    - Path must begin at one odd node and end at the other

# Euler Path

- Practice 7
  - Work using the Theorem on Euler Paths.
- Euler Path algorithm is listed in book on page 494.
  - Uses adjacency matrix

# Hamiltonian Circuit

- Hamiltonian Circuit
  - A cycle using every node of the graph exactly once
    - Except the start node, which is also the end node
  - No arc can be used more than once
    - An arc does not have to be used
- No efficient algorithm has ever been found to determine if a Hamiltonian circuit exists