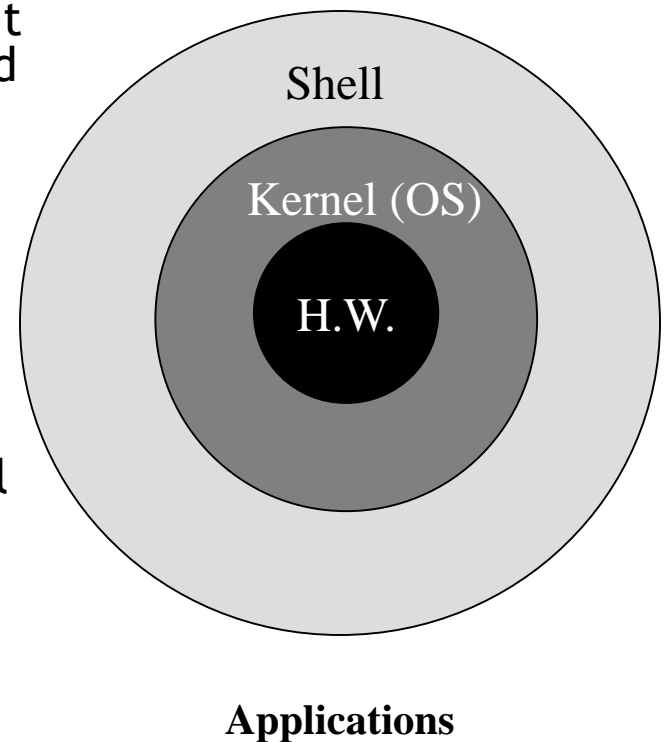


Unix Shell & File System

UNIX Operating System

- ❖ A multiuser, multitasking operation system
- ❖ The Kernel
 - ◆ The heart of the UNIX operating system. It is loaded into memory at boot-up time and manages the system
 - Create and control processes
 - Talk to the hardware and devices
 - Manages memory and storage (file system)
- ❖ The Shell
 - ◆ A utility program, a command interpreter
 - ◆ Interface between the user and the kernel
- ❖ The Application Programs
 - ◆ Compilers
 - ◆ Text editors
 - ◆ Mail utilities
 - ◆ Etc...



UNIX/Linux Shells

❖ The SHELL

◆ Ritchie & Thompson's paper:

- The shell is a command line interpreter. It reads lines typed by the user and interprets them as requests to execute other programs.
- A command line consists of the command name followed by arguments to the command, all separated by spaces

- ◆ A special program used as an interface b/w user and kernel (OS)
- ◆ It starts up when you log on the system (not true for Linux desktops)
- ◆ First significant, standard UNIX shell was introduced in 1979 (Bourne shell)

❖ UNIX shells

- ◆ Thompson Shell (1971) -> Bourne shell (1977); C shell; Korn shell

❖ Linux shells (GNU shells)

- ◆ Bash: GNU Bourne Again shell
- ◆ TC shell, a popular extension of C shell
- ◆ Z shell, a popular extension of Korn shell
- ◆ Now “**dash**” from Ubuntu distribution
 - Debian Almquist SHell
 - A tale of two shells: bash or dash: <https://lwn.net/Articles/343924/>

SHELL Variables

❖ SHELL variables

◆ Environmental variables

- Available to all the shells (what does this mean?)
- `HOME`, `PATH`, `PWD`, `LD_LIBRARY_PATH`, `SHELL`, etc. (by convention, they are all capitalized)
- “`env`”, command lists all the current defined environment variables
- “`printenv`” does the same thing
- To set an environment variable

`export VARNAME=VALUE # in bash`

◆ Local variables

- For a specified shell only (what does this mean?)
- To set a local variable: `name="Amy Lin"`

◆ To clear a variable: “`unset VARNAME`”

❖ Prefix a “\$” sign, `$varname` when referencing the variable

Display Values of Variables

❖ **echo** : display (print) a line of text to the screen

- ◆ `echo "My home directory is $HOME"`

❖ The **echo** command and its options

- ◆ `-n`: suppress newline at the end of a line output

- This is useful when you want to continue to write on the same line

- ◆ `-e`: enable backslash interpretation of the escape sequences, such as `\t` (tab space), `\n` (EOL)

`echo "you are so \t nice "` → `you are so \t nice`

`echo -e "you are so \t nice "` → `you are so nice`

❖ `echo ${varname}` ↔ `echo $varname`

- Use curly bracket for string concatenation

- `name=${variable}ABC`

❖ Learn more with command: `man echo`

The Three Types of Quotes

❖ Single quotes

- ◆ no expansion or substitution, display string literally, including the special characters
- ◆ `echo '$PATH'` → `$PATH`

❖ Double quotes

- ◆ allow variable and command substitution, also preserve white spaces
- | | |
|--------------------------------------|-------------------------------|
| <code>echo "here are 5 space:</code> | . " (five space) |
| <code>echo here are 5 space:</code> | . (only one space displayed!) |

❖ Backslash (\)

- ◆ Line continuity
- ◆ Print some special characters, such as
 - `$: echo It costs me\ $500`
 - `\: echo \\n → \n`

Env. Variables: PATH & HOME

❖ `echo $PATH` gives:

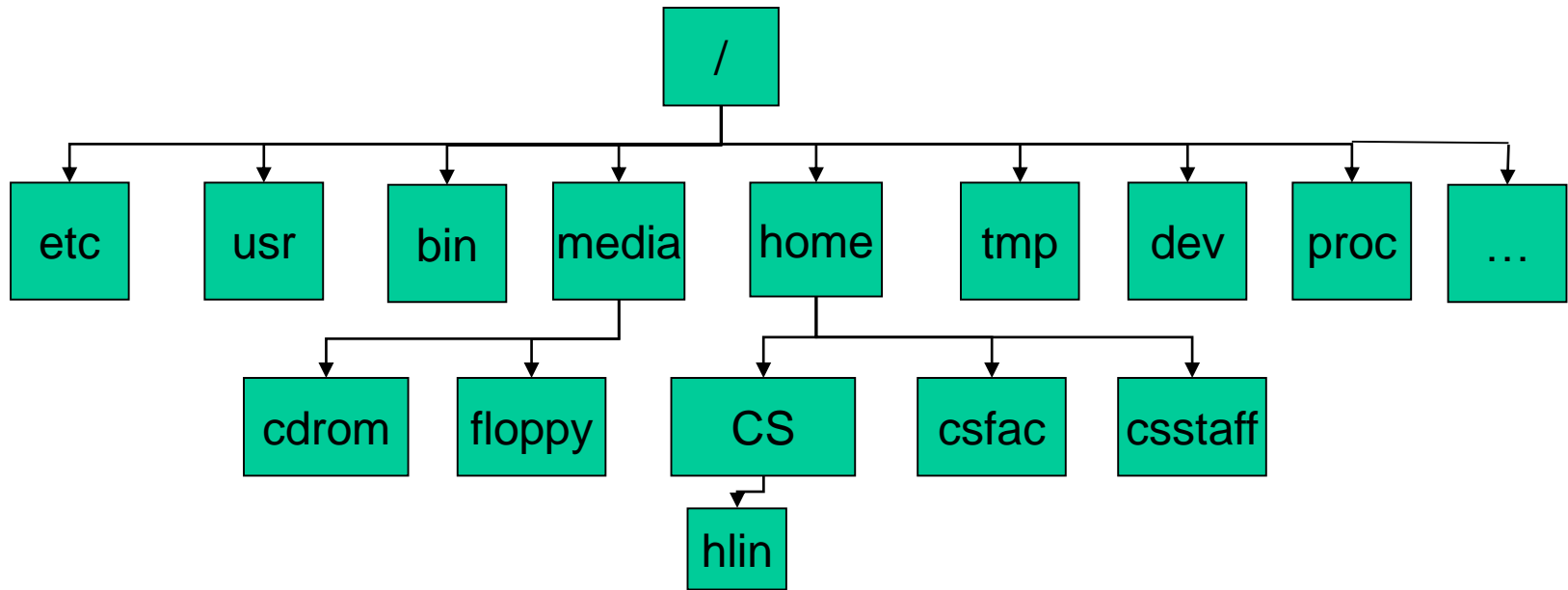
/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games

- ❖ *PATH is a colon-separated list of directories used by the shell when searching for a program. The order of the search is from left to right*
 - ◆ The search will stop as soon as the “program” is found
 - ◆ If the “program” is at multiple places, the one found first (from left) will be used
 - ◆ In case the program is not found, the shell sends error message: program: not found
 - ◆ System defined PATH and user-defined PATH
 - The default PATH is system-dependent, and is set by the administrator who installed the Shell
 - The user-defined path is added to the system-defined path and normally is defined in a shell initialization file, such as `.bashrc` on a LINUX system
- ❖ **HOME** is where you are after you logon the system, always referred as “your home directory”
 - ◆ HOME can also be modified in your shell start-up file, such as `.bashrc` on a Linux system

UNIX File System

- ❖ Everything is a file in UNIX/Linux
- ❖ There are SEVEN types of FILE in three categories
 - ◆ Ordinary files (or regular files)
 - Regular Files
 - Binary program (executables)
 - Text files (source codes)
 - Symbolic links (similar to the shortcut on Windows), is a type of file that points to another (of any types)
 - ◆ Directory Files (folders): file that contains other files
 - ◆ Special Files
 - Character special file.
 - Block special file, such as hard drive
 - Pipe, also called FIFO: a type of file used for communication between processes running on the same system.
 - Socket: a type of file used for network communication between processes on different systems

- ❖ On UNIX, the files are organized into a tree structure
- ❖ The root of the tree is named by the character ' / '.
- ❖ The first few levels of the tree can look like this:



- ❖ Use program “tree” to list contents of directories in a tree like format
- ❖ The first level directories might not be on the same hard drive
- ❖ **Never specify drive name like on Windows...**

Directory

- ❖ On UNIX, “/” is the root of the entire file system
 - ◆ On Windows, `C:\dir1\dir2\file1`, `D:\dir1\dir2\file2` which contain
 - name of the drive
 - use backward slash “\” for the nested path
 - ◆ On Unix, start with root “/”: `/home/CS/hlin/homework1.txt`
 - **No hard drive name**
 - **Use forward slash, “/” for the nested path**
- ❖ The file system is “partitioned” into many “directory” files” for different purposes
 - ◆ `/bin`, `/usr/bin`: commonly used system and application programs
 - ◆ `/sbin`, `/usr/sbin`: not commonly used system programs
 - ◆ `/etc`: system configuration files, etc
 - ◆ `/lib`, `/usr/lib`: hold the libraries programs needed
 - ◆ `/proc`: holds files for system information and info for the running programs
 - ◆ `/dev`: hold all the device files
 - ◆ `/home`: user files
 - Each user has his/her own home directory, such as `/home/CS/jsmith`
 - ◆ `/tmp`: special temporary files, everyone can use it (create file and directories there), but it’s very volatile, expect to be purged often

Navigate the File System

- ❖ Where are you when you log on a system?
 - ◆ You are always under your home directory by default, such as `/home/CS/hlin` for me
 - ◆ `echo $HOME => ??`
- ❖ Some useful shell commands when navigating the file system
 - ◆ `pwd`: Present Working Directory (env for variable PWD)
 - ◆ `cd` : Change Directory
 - “`cd /`” takes you to the “root” of the file system
 - “`cd`” without argument takes you back to the home directory
 - “`cd -`” (with an option of short dash) takes you to the previous directory
 - ◆ “`ls`”: list the content of the current directory
 - “`ls filepath`” will list the content under path `filepath`
- ❖ **absolute** path or **relative** path
 - ◆ Absolute path: `path` starts from the root, the forward slash /
ex: `cd /home/CS/hlin/cs390`
 - ◆ Relative path
 - Relative to the current working directory or some other directory
ex: `cd cs390 (↔ cd ../cs390_fall13)`

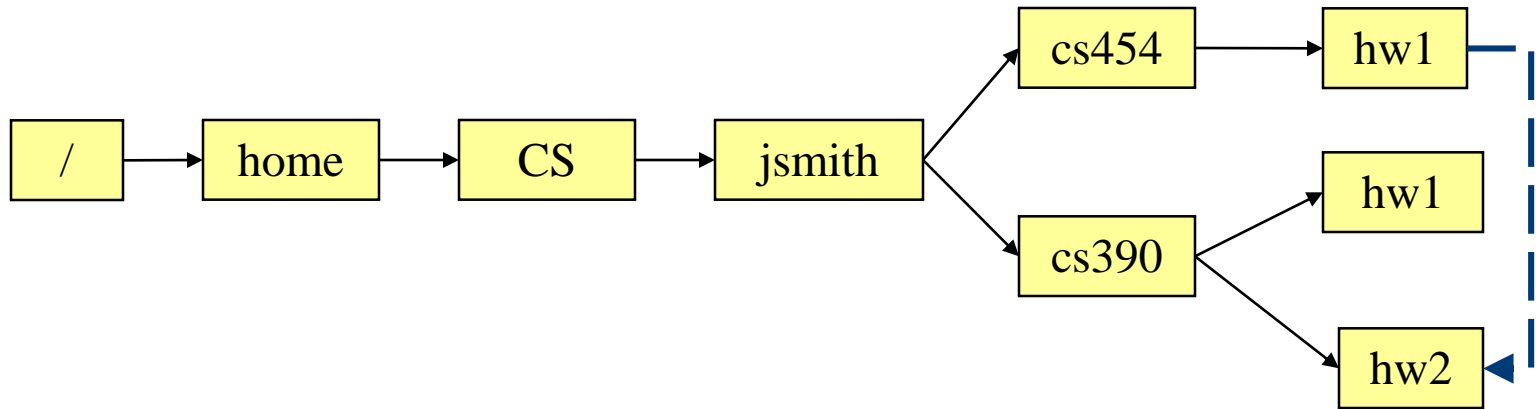
Special Directories

❖ Three special directories

- ◆ “.”: the current directory
- ◆ “..”: the parent directory (one level up in file tree)
- ◆ “~”: refer to the home directory, such as /home/csuser/jsmith

❖ What do the following commands do?

- ◆ `cd ~`
- ◆ `cd ..`
- ◆ `cd ../..`
- ◆ `cd`
- ◆ `cd $HOME`
- ◆ `cd $HOME/cs390` \Leftrightarrow `cd ~/cs390`



❖ How to access/change to directory “hw2” as shown when jsmith is in `/home/CS/jsmith/cs454/hw1`?

◆ Using absolute path:

```
cd /home/csuser/jsmith/cs390/hw2
```

```
cd $HOME/cs390/hw2
```

```
cd ~/cs390/hw2
```

◆ Using relative path: `cd ../../cs390/hw2`

Operations for Directories

❖ Create directory with “`mkdir`”

- ◆ `mkdir cs390`

- gives error message if directory exists (use `-p` option?)

- ◆ `mkdir -p cs390/hw1`

- Create directory and parent directories if they do not exist
 - Create all the non-exist directories on the path
- Silence if the directory exists

❖ Remove directories/files

- ◆ Remove empty directory: `rmdir dirname`

- ◆ Remove non-empty directory: `rm -r dirName`

- `-f` option, the files/directories will be removed w/o asking
- `-i` option, it always ask you to confirm any deletion

**Special Note:

* There is no “deleted” folder or trash bin or recycle bin on UNIX, once a file or directory is removed, it is gone!

* If you are not sure what option to use, read `rm`’s man page: `man rm`

Operations for Regular Files

❖ Commands to display content of file to the screen

syntax: `command <filename>`

- ◆ `cat`: Display the whole content of file to the screen
- ◆ `more` and `less` commands
 - Display a text file one page at a time (hit spacebar for next page)
 - “`less`” can work on `gzip` (compressed) files
 - To quit before reaching the end of file, hit either `:ctrl-C`, or ‘q’
- ◆ `head -<n>` and `tail -<n>` commands
 - `head -10 file.txt` ⇔ `head -n 10 file.txt`
 - List the first `n` or last `n` lines of the file
 - Without `-n` option, default is to display 10 lines

❖ Rename (move) files from one location to another

◆ `mv srcfile newfile`

❖ Delete regular files with command `rm`

◆ `rm srcfile newfile ...`

Copy Files

cp src dest

- ❖ “copy” regular files: **cp src_file dest_file**
- ❖ “copy” directory: **cp -r src_dir dest_dir**
 - ◆ recursively copy the content of directory `src_dir` to a new directory `dest_dir`
- ❖ All the files contain “path”:
 - ◆ **cp -r ~/cs390/hw1 ~/cs390/hw2**

scp -- Remote File Copy

- ❖ Transfer local file(s) to a remote system

```
scp local_file1 local_file2 linh@zeta.itsc.uah.edu:
```

```
scp -r local_dir linh@zeta.itsc.uah.edu:
```

- ❖ Transfer files from remote system to local

```
scp linh@pearl.itsc.uah.edu:remove file .
```

(the **dot** refers to the current local place)

```
scp -r
```

```
linh@pearl.itsc.uah.edu:/path/to/remote dir
```

.

Note: (you will be prompted for password)

Link Files

❖ Hard link files

```
ln fileA fileB
```

A hard link file `fileB` of `fileA` is created

If we run “ls”, it will appear that a new file `fileB` has been created as a copy of `fileA` (as if `cp fileA fileB`, but **NOT** the same!!)

❖ Symbolic files

```
ln -s fileA fileC
```

Input / Output

❖ File Descriptors

- ◆ A small unsigned integer, an index into a file descriptor table maintained by the kernel and used by the kernel to reference open files and I/O streams.
- ❖ The first three descriptors are reserved for the standard I/O (with terminal)
 - ◆ 0 - stdin: read input from terminal (keyboard)
 - ◆ 1 - stdout: print to terminal
 - ◆ 2 - stderr: print error to terminal by default
 - Note: csh/tcsh does not have stderr

Standard I/O Redirection

When a file descriptor is assigned to something other than a terminal, it is called Standard I/O redirection

❖ “<” is used for **STDIN redirection**

- ◆ Meaning: program will read input from a file, rather than the terminal.

❖ “>” and “>>” used for **STDOUT redirection**

- ◆ Program will write the output to a file rather than dumping them to the screen
- ◆ >: create a new file, or overwrite the existing one
- ◆ >>: create if not exist, otherwise append the content to the existing one.

❖ Redirect the standard output (stdout) to a file

◆ `ls > ls.txt`

- The output of “ls” command is redirected from the terminal (stdin) to file `ls.txt`

◆ `who > who.txt`

- The output of command `who` is redirected from the terminal (stdout) to file `who.txt`
- In case of error, the error message will be dumped to the screen

◆ `date > date.txt 2> error.txt`

- The output of command `date` is redirected from the terminal to file `date.txt`, any error will be redirected to file `error.txt`

◆ `cat file2 file3 >> file1.txt`

- concatenate `file2` and `file3` to `file1.txt`

❖ Use “<” to read input from a file instead of stdin

◆ Using mail utility non-interactively:

```
mail -s "datafile" linh@uah.edu < datafile.txt
```

◆ `cat <file.txt` (normally, the `<` is dropped for simplicity)

Redirect to/from `pipe`...

❖ `pipe`

- ◆ The output of one process is sent as the input of another process
- ◆ It is the oldest form of UNIX Inter-Process Communication (IPC)
- ◆ Allows processes to communicate with each other on the same system

❖ Syntax of `pipe` command

- ◆ `who | wc`
 - Count the number of people currently logon the system

File Archive & Compression

❖ File Archiving

- ◆ Store a group of files in one file (or on tape in the old days)
- ◆ Easy for file backup and file transfer

❖ Archiving files with “tar” (tape archive), no data compression

```
tar cvf file.tar filedir1 filedir2 file1 ...
```

- ◆ “c”: create
- ◆ “v”: verbose
- ◆ “f”: create a tar file

****Note:** The files to be archived can be directories and regular files

❖ “tar” with compression option (man tar)

- ◆ “z” for “gzip” compression

```
tar czvf file.tar.gz file1 file2 dir1 ...
```

- ◆ “j” for “bzip2” compression

```
tar cjvf file.tar.bz2 file1 file2 dir1 ...
```

- ◆ “J” for “xz” compression

```
tar cJvf file.tar.xz file1 file2 dir1 ...
```

Operations on Archive Files

- ❖ Examine the content of a compressed archive file
 - ◆ `tar tzvf file.tar.gz`
 - ◆ `tar tjvf file.tar.bz2`
- ❖ Extract files from archive file
 - ◆ `tar xvf file.tar`
- ❖ Decompress archive files: replacing “c” with “x”
 - ◆ `tar xzvf file.tar.gz < -C destdir >`
 - ◆ `tar xjvf file.tar.bz2`
 - ◆ `tar xzvf /path/file.tar.gz`
- ❖ To decompress/extract files from a Window zip file
 - ◆ `unzip file.zip`
- ❖ How to open gz, bz2 files on Window?
 - ◆ 7-Zip: a free file archiver for MS Windows Users

“gzip”

❖ gzip: GNU zip

◆ Works on regular files ONLY

- By default, it will create a gzip file replacing the original file(s)

`gzip foo.txt` → `foo.txt` will be replaced by `foo.txt.gz`

- To keep the original file(s)

`gzip -c foo.txt >foo.gz` (-c option: write output on standard out)

◆ Compress multiple files -- using pipe

`cat file1 file2 | gzip -c >file.gz`

`ls | gzip -c >ls.gz`

❖ decompress gz files

◆ `gunzip foo.gz` ⇔ `gzip -d foo.gz`

- The gz file will be replaced by the decompressed file

◆ `gunzip -c foo.gz >foo.txt`

◆ `zcat file.gz` ⇔ `gunzip -c file.gz`

❖ RAR (WinRAR)

◆ Support UTF

◆ On Ubuntu, package: `unrar` to extract files from rar archives

openssl

❖ “**openssl**” to encrypt a file

```
openssl rc2 -in hw1.tar.gz -out hw1.tar.gz.rc2 -k 123456
```

❖ “**openssl**” to decrypt a file

```
openssl rc2 -d -in hw1.tar.gz.rc2 -out hw1.tar.gz -k 123456
```

Utilities for “print”

- ❖ In lab N328, `lpstat -a` #list all the available printers
 - ◆ `lpstat -d` – shows the current default destination
- ❖ “lp”, “lpr”
 - ◆ `lpr -P laser329a filename`
 - ◆ `lp -d laser329a filename` (-d: destination)
- ❖ “a2ps” (anything to postscript)
 - ◆ format files for printing on a postscript printer
 - ◆ `a2ps -P laser329a (--printer=laser329a) filename`
 - By default, print two columns (pages) per page
 - “-R”: print in portrait
 - `--columns=1`: will print one column (page) per page
 - More other options...
- ❖ Get more info with “man lp”, “man lpr”, “man a2ps”, “man lpstat”, etc and the “see also...” at the end of the man pages

NOTE: For all your assignments, if hardcopy is required, you MUST use **a2ps** to print out your work (two pages per sheet). **Other formats are not accepted!**