

CS 666 Software Studio

Fall 2004

Instructor: Dr. Delbert Hart

Office: TH N345

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Class: TH 19:05 - 20:25

Location: TH N327

Text: A Discipline for Software Engineering by Watts S. Humphrey

www: <http://www.cs.uah.edu/~dhart/cs666/>

wiki: <http://fleet.cs.uah.edu/egroupware/>

news: [news://news.uah.edu/uah.cs.studio](http://news.uah.edu/uah.cs.studio)

Office Hours: T 17:30-18:00, Th 09:00-11:00, 17:30-18:00

Final: Tuesday December 14, 18:30-21:00

Objectives

- To apply knowledge gained in previous software engineering courses.
- Gain experience and understanding of software processes.
- To more effectively use software development time.

Grading

Grading Scale:

A: 90+ **B:** 80-89 **C:** 70-79 **D:** 65-69 **F:** < 65

If you are concerned about your grade contact me as early as possible.

Academic Integrity

A copy of the policy is included with this syllabus. UAH requires students comply with a code of conduct that can be found in the student handbook. You are responsible for being familiar with both policies.

Always give credits to your sources. If you have any doubts ask the instructor before you submit your work, it is too late after it has been submitted.

Point Breakdown

Assignments	30%
Final	15%
Logs	15%
Participation	20%
Presentation	20%

The assignment grade will be based on the deliverables produced. The log grade will reflect the accuracy and timeliness of the logs submitted. The presentation grade is based on the student leading reviews of their deliverables and any in class presentations. The participation grade reflects participation in other students reviews and in class. The final grade is based on a presentation during the final and the final submission of assignments.

One assignment during the semester may be submitted up to one week late without a penalty. All other late submissions will be penalized at 10% per calendar day. Assignments are due at midnight of the due date. Review preparations are due at midnight the day prior to the review.