

CS 666 Software Studio

Fall 2003

Instructor: Dr. Delbert Hart

Office: TH N345

email: dhart@cs.uah.edu

Class: TH 19:05 - 20:25

Location: TH N327

Text: A Discipline for Software Engineering by Watts S. Humphrey

www: <http://www.cs.uah.edu/~dhart/cs666/>

wiki: <http://fleet.cs.uah.edu/tiki/>

news: <news://news.uah.edu/uah.cs.studio>

Office Hours: T 17:30-18:30, Th 09:00-12:00

Final: Tuesday Dec 9th 18:30 - 21:00

Objectives

- To apply knowledge gained in previous software engineering courses.
- Gain experience and understanding of software processes.
- To more effectively use software development time.

Grading

Grading Scale:

A: 90+ **B:** 80-89 **C:** 70-79 **D:** 65-69 **F:** < 65

If you are concerned about your grade contact me as early as possible.

Attendance

Students are expected to be present unless having previously emailed the instructor about their absence. Excessive or unexcused absences will result in a reduction in the final grade.

Point Breakdown

Project	40%
Logs	20%
Review	25%
Participation	15%

The project grade will be based on the deliverables produced. The log grade will reflect the accuracy and timeliness of the logs submitted. The review grade is based on the student leading reviews of their deliverables. The participation grade is an evaluation of participation in other students reviews.

Academic Integrity

The computer science department requires compliance with an examination policy for all tests, including midterms and final exams. A copy of the policy is included with this syllabus. UAH requires students comply with a code of conduct that can be found in the student handbook. You are responsible for being familiar with both policies.

Always give credits to your sources. If you have any doubts ask the instructor before you submit your work, it is too late after it has been submitted.